

5

3

5

3

Backend

4

2

1

1

4

2

1: Game tells backend it exists  
 Connecting with each other via Web Socket

2: UI Screen asks Backend which games are available

3: Backend gives available games

4: UI Screen chooses available game and does API calls to Backend to change Game Screen

5: Backend sends json object to Game Screen telling which things to change

UI Screen

Flappy Bird  
#2

UI Screen

Flappy Bird  
#1

Game Screen

Flappy Bird  
#2

Game Screen

Flappy Bird  
#1